Group T – *Map Reading*

1. REGULATIONS

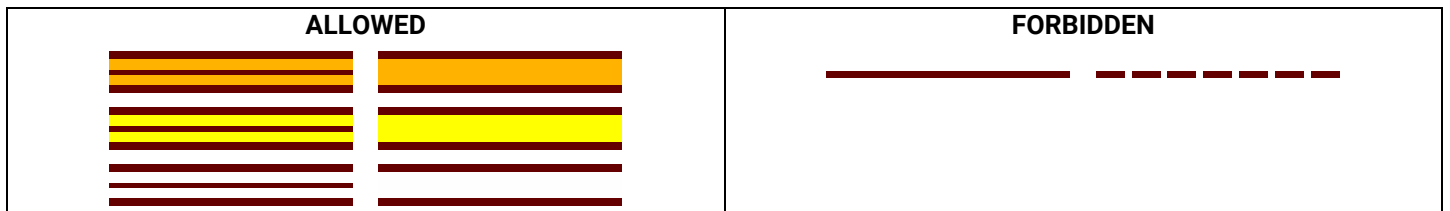### 1.1. STVO (GERMAN TRAFFIC REGULATIONS)

When planning the route, the guidelines specified in the StVO (traffic signs, road markings such as solid lines, directional arrows, etc.) must be observed. Roads that are closed according to the StVO may only be used in the exceptions mentioned under point 8.2 of the event guide.

1.2. MAPS

All required tasks must be solved according to the map issued, whereby the maps of the current task have to be used. Roads interrupted by original map labels or symbols are usable. Markings inserted by the organizer blocking the streets.

1.3. ROADS

Only continuous double-line roads are used. Single-line or dashed paths or paths that are not shown on the map may only be used if a direct symbol (direct symbol = arrow, line, point) leads over them. These are then considered to have double lines and can be used on all maps.
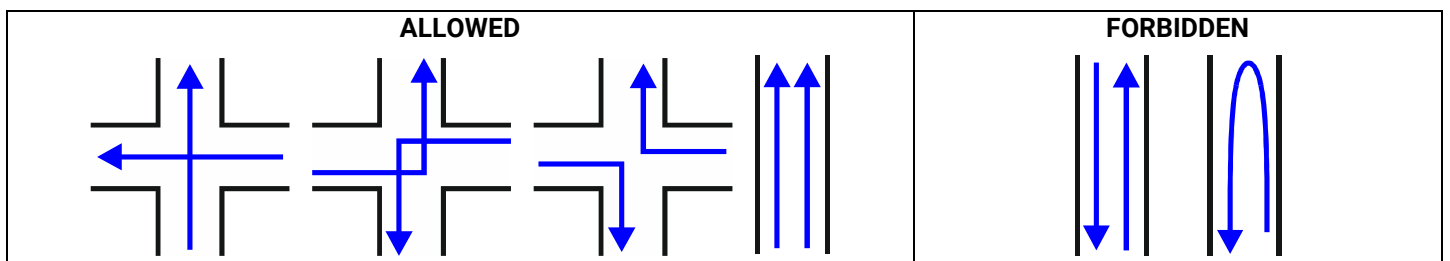
ALLOWED	FORBIDDEN

1.4. TASKS (LABELED "MAP" IN ROADBOOK)

All tasks must be solved in numerically increasing order. Additional numerical or alphabetical orders can also be specified within a map, as well as "A" = beginning or "E" = end ("A" also counts as "1" or "a" in ascending order). In order to solve the tasks, parts of the task that are not yet required or have already been completed may be partially or completely driven through. Parts of the task are only considered to have been driven if they are driven completely and without interruption in the required direction or as specified by signs or similar.

1.5. DIRECTION

Roads may only be used in one direction (one-way system), unless an exception is explicitly permitted. Crossing at the same level and making "American turns" is permitted. Turning is generally prohibited. If roads are closed according to the StVO during the ideal route, you will drive onto them until they are closed. After turning around there, the route will be new planned, while maintaining the previous direction of driving.

ALLOWED	FORBIDDEN

1.6. CONNECTIONS

Between the maps and map parts, the shortest route according to the map is to be taken to the nearest symbol. The rest of the task must be taken into account. Blocking or directional signs or markings encountered when planning and implementing the ideal route are then considered known, but not when passing (driving past) at an earlier point in time. When changing maps, connect the old (= last used) and new (= next to be used) map.

2. TYPES

ARROWS

MAP 25: Pfeile [Arrows]